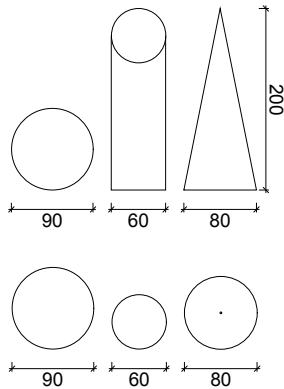


WOODEN SHAPES (TURNED)

Wooden solid forms were used to teach solid geometry and mathematics from the late 19th century to the mid-20th century in schools. Three turned shapes (sphere, truncated cylinder and cone) correspond to 3 different types of wood (pear, walnut and cormier) each with its own story to tell. Some tree species are now rare, such as cormier, while others remain widely used in everyday life. The wood is carefully selected by artisans committed to sustainable forestry and environmental responsibility.

DIMENSIONS

(see technical drawings)



MANUFACTURING LOCATION

Normandy region, France.

MANUFACTURING PROCESS

Each Inventaire product is the result of French, manual, and artisanal craftsmanship.

MATERIAL AND TECHNIQUE

Solid and turned wood of walnut, corm, and pear. This is a "living" material whose appearance may change over time when exposed to hands, air, water, or other elements. These natural changes contribute to the unique character and aesthetic of each piece.

USE

Collection.

FINISHING

Solid shapes are protected with a balm made from beeswax and carnauba wax, a natural and bio-based product. If you wish to maintain the protection of your Inventaire solid shapes over time, we recommend regularly applying the maintenance balm made from beeswax and carnauba wax, available on our e-shop. If you want to enhance the product's shine, you can polish it using a soft brush or a suitable cloth.

PRECAUTIONS

Some solid shapes have sharp edges and points; we advise you to keep them out of the reach of children.

In case of a fall, the edges and points may get damaged, so we encourage you to be careful and to place them on a flat and stable surface.

IMPORTANT NOTE

The dimensions of the objects may vary from one piece to another within a tolerance defined by Inventaire. These variations result from the handmade process, which imparts unique nuances at each stage of production. These variations do not affect the functionality of the products. They give each item its unique character.